Update on Light Gas Cherenkov

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Background Rates

- Method for GEMC:
 - Simulate 11 GeV electrons incident on a 40cm LD₂ target. <u>In</u>
 - Simulation Includes:
 - Target walls
 - Lead Baffles (5cm 1st baffle inner radius)
 - PVF Cherenkov Window
 - Simulation does not include:
 - Absorber
 - Exit beam pipe
 - Air (all "empty" space is vacuum).

Input card:

<gcard>

```
<!-- geometry: -->
    <sqltable name="lq_cherenkov"/>
<!-- option:
               -->
                                     value="soliddb.jlab.ora" />
       ∞ption name="DBHOST"
       ⊲option name="DBUSER"
                                     value="soliduser" />
       <coption name="DBPSWD"</pre>
                                     value="ilovesolid" />
       <coption name="DATABASE"</pre>
                                     value="user_geometry_10" />
       coption name="BANK_DATABASE"
                                          value="user_banks_7" />
       <coption name="MATERIALSDB"</pre>
                                     value="MYSQL" />
       ⊲option name="FIELD_DIR"
                                     value="/work/halla/solid/mpaolone/solid/magf"
       ⊲option name="OPT_PH"
                                     value="1" />
       value="solenoid_CLEO" />
                                 value="e-, 11.0*GeV, 0.0*deg, 0.0*deg" />
       ∞ption name="BEAM_V"
                                 value="(0.0, 0.0, -400)cm" />
                                              value="QGSP_BERT" />
       ⊲option name="USE_PHYSICSL"
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       ∞ption name="RECORD_PASSBY"
       ⊲option name="OUTPUT"
                                 value="evio. lowEM.evio" />
       value="0" />
       <coption name="SAVE_ALL_MOTHERS"</pre>
                                         value="1" />
       ⊲option name="LOW_EM_PHYS"
                                         value="1" />
                                 value="200000" />
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       ⊲option name="USE_QT"
                                 value="0" />
```

</gcard>

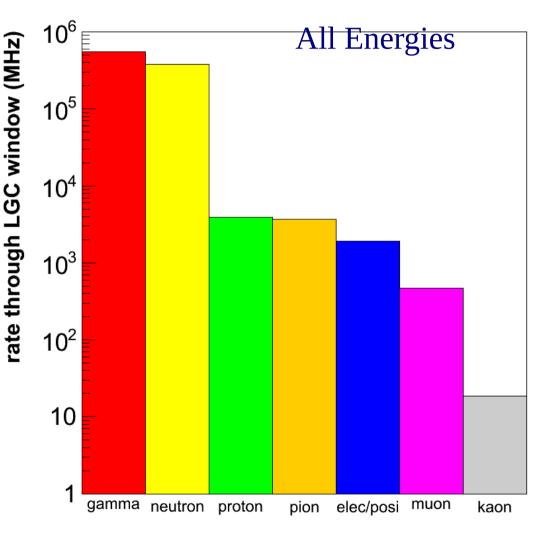
Background Rates

- Method continued:
 - Run 1000 times on farm (200k events each)
 - Record all particles passing through a plane immediately after the Cherenkov window.
 - Input those events into a new simulation with the full cherenkov geometry. (Optical processes ON).

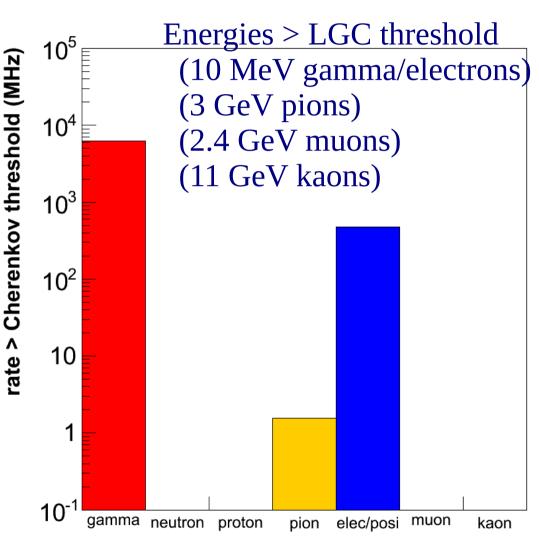
Total computer time: 4000 hours

Beam time: 2e8 incident electrons x 1.6e-19 C/electron / 50e-6 C/s = 0.64 μ s

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- Includes "overlap"
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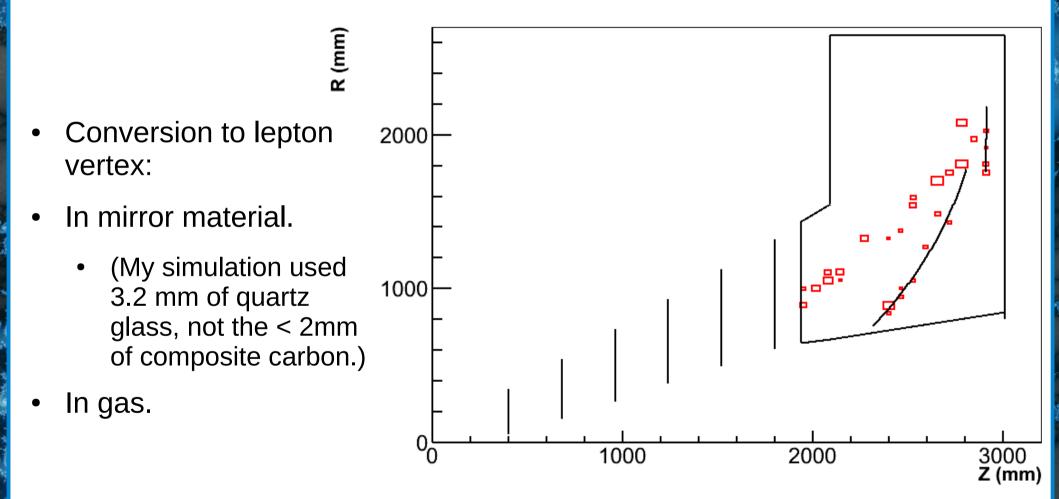
- Rates through **ONE SECTOR** of the cherenkov window.
- At **LEAST 1** photoelectron.
- Includes "overlap"
 - 1 beam electron can have > 1 particle pass through the LGC window.

Total Rate: 4.95 MHz (electrons): 3.4 MHz (photon conversions inside cherenkov): 4.4 MHz (pions): 260 KHz

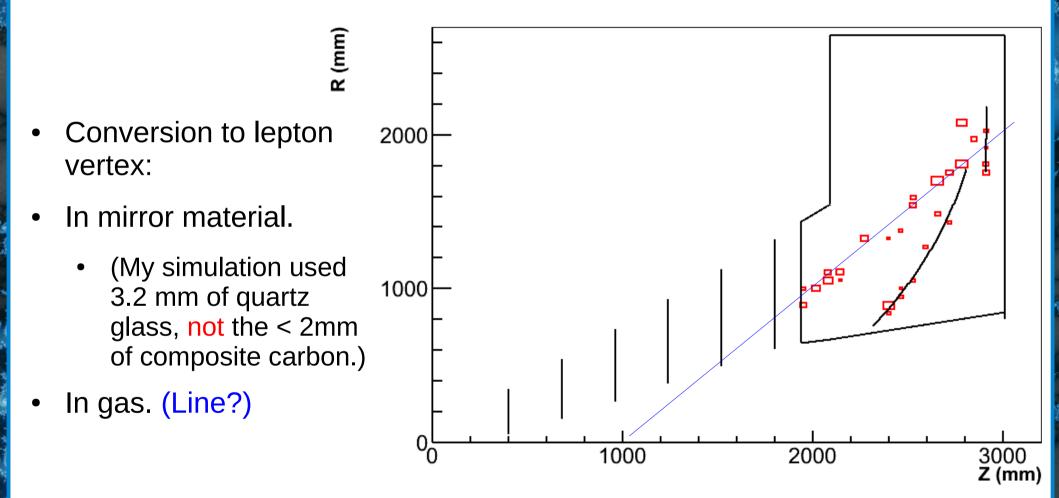
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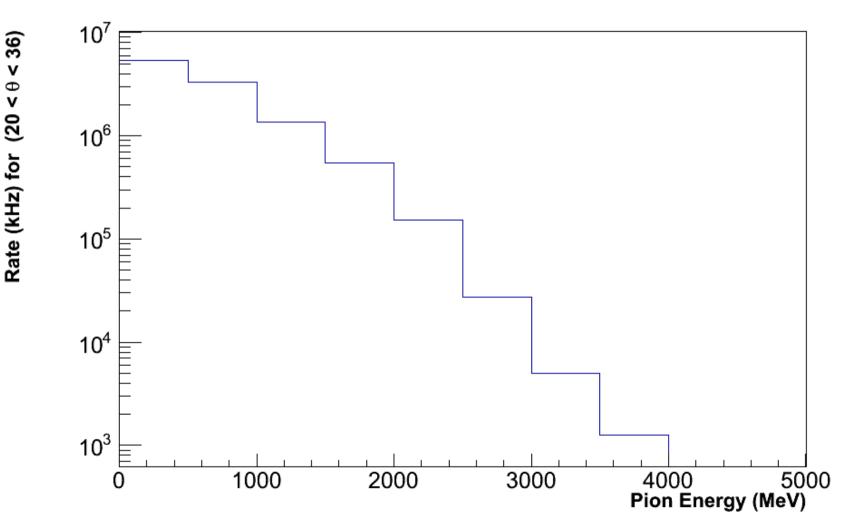
Total Background Rates: Cherenkov Conversions?



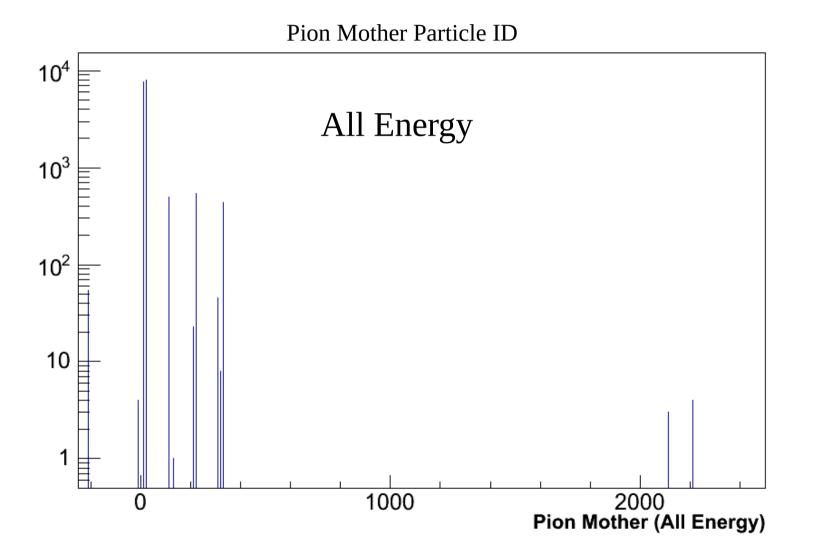
Total Background Rates: Cherenkov Conversions?



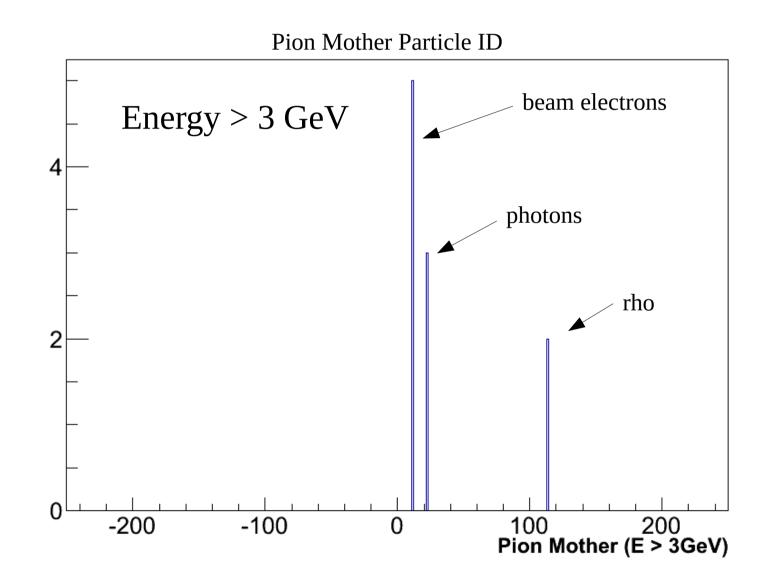
- Separate simulation looking only at pions created by the "QGSP_BERT" physics list.
 - 11 GeV electrons incident on LD₂ target.
 - Detect outgoing pions from 20 degs to 36 degs.
 - Everything else vacuum (No Baffles, LGC, or anything else).



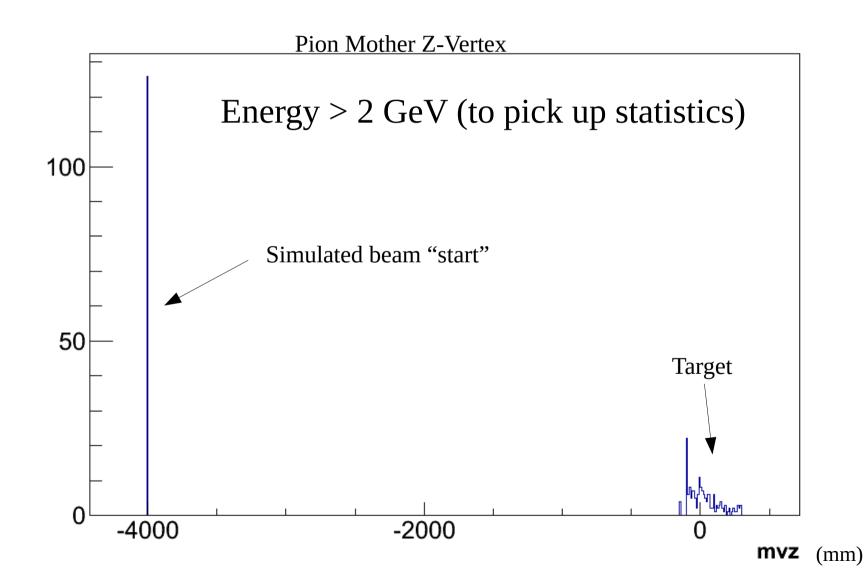
2. Story

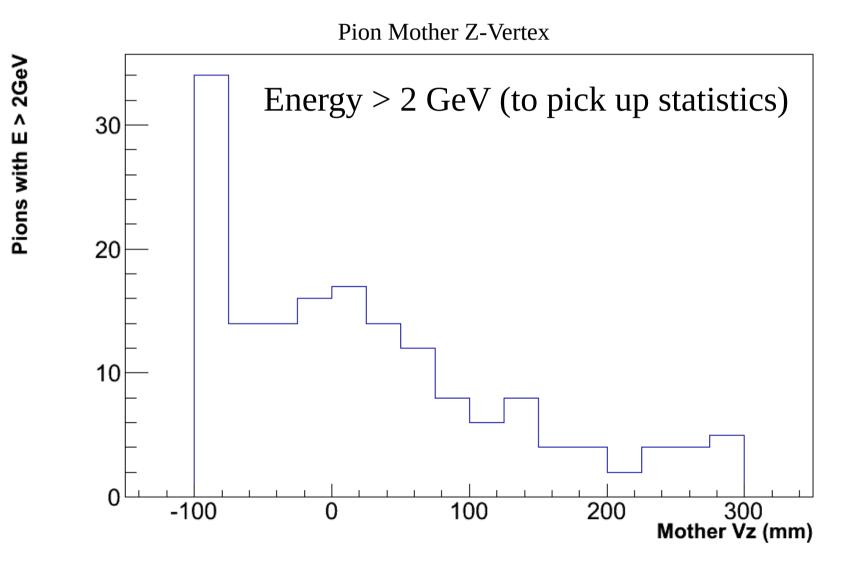


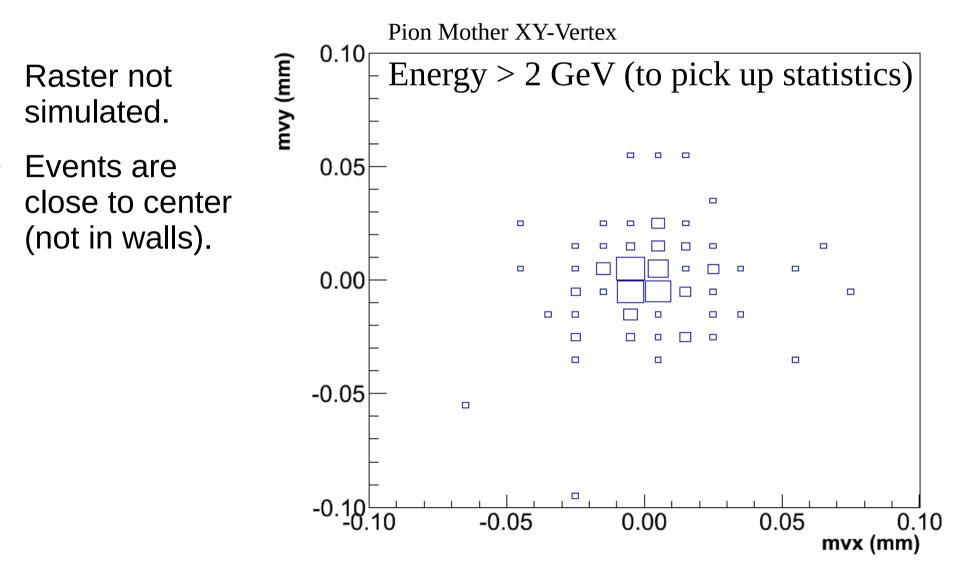
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and former







Rates with photoelectron multiplicity triggers.

Rate per sector with cut on SINGLE pmt.

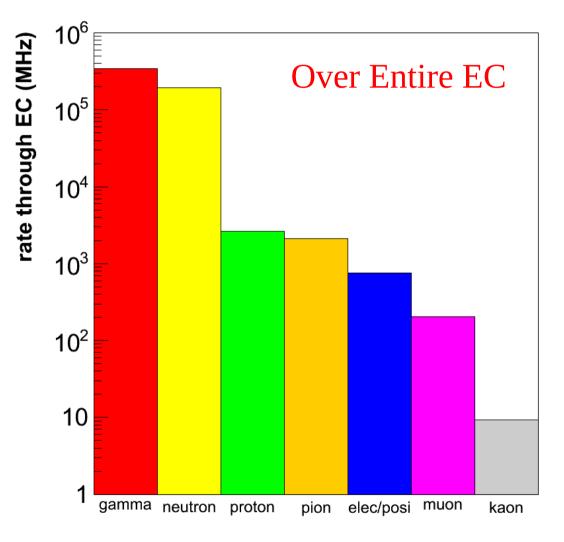
p.e. cut	1	2	3	4
Rate (MHz)	4.95	3.44	3.02	2.81

Rate per sector with cut on TWO pmt's in coincidence.

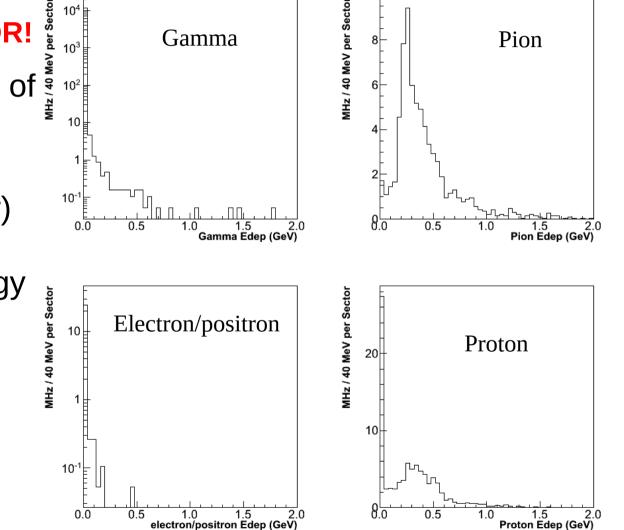
p.e. cut	1	2	3	4
Rate (MHz)	3.20	2.40	1.93	1.41

Background Rates: EC extrapolated

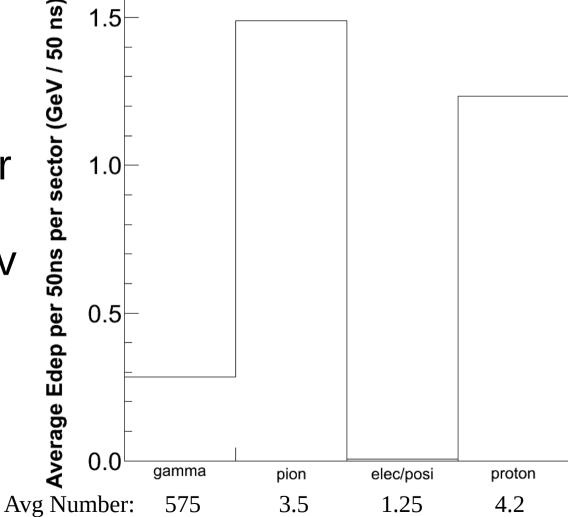
- The events through the cherenkov window are extrapolated to the EC window.
 - Assumes no additional interactions!
 - Must fall withing acceptance of EC.
 - Over ALL sectors.



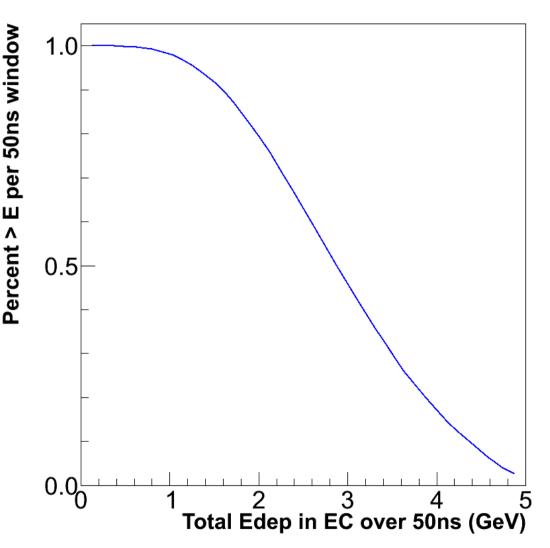
- Now looking **PER SECTOR!**
 - Assuming some sort of sector matching is possible.
- Energy deposit (shower) in EC is parametrized (courtesy Jin) and energy rates are calculated.



- All rates are PER
 SECTOR.
- Assume a 50ns window (to start) for a coincidence between Cherenkov and EC.



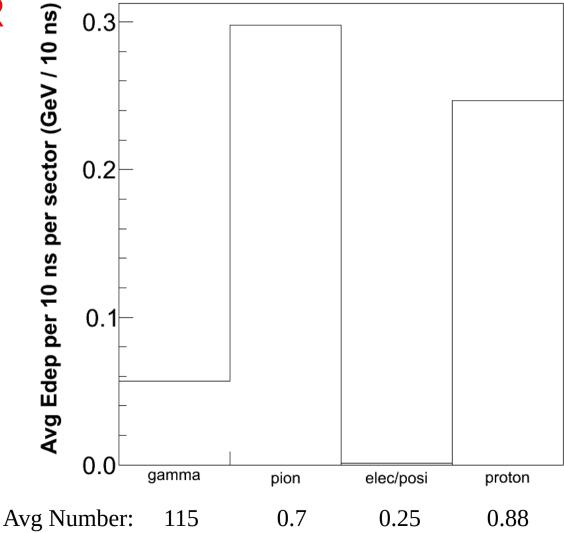
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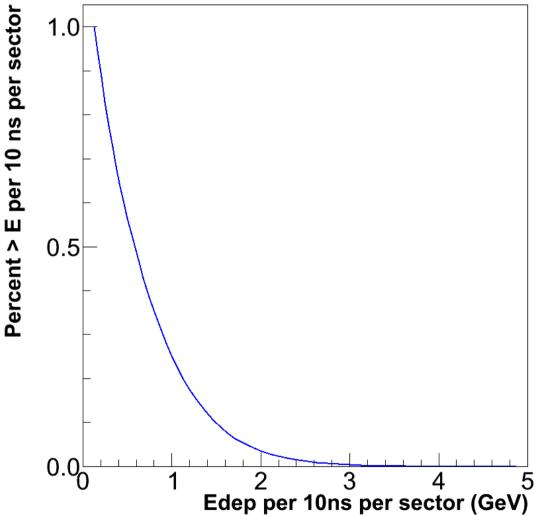
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2. Story

• Assume a 10ns window.



- All rates are PER · SECTOR.
- Assume a 10ns window.



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