

toyExperiment Geometry Service

Geometry/Geometry.h

```
#include "toyExperiment/Geometry/LuminousRegion.h"
#include "toyExperiment/Geometry/Tracker.h"
...
namespace tex {
class Geometry {
public:
    Geometry(const fhicl::ParameterSet&, art::ActivityRegistry&);
    // Accesors
    Tracker const& tracker() const { return _tracker; }
    double          bz()      const { return _bz;       }
    LuminousRegion const& luminousRegion() const { return _luminousRegion; }

    // true if the given point is inside the world box.
    bool insideWorld( CLHEP::Hep3Vector const&);

    // Called by art.
    void preBeginRun( art::Run const &run);

private:
    std::string      _geometryFile;
    Tracker         _tracker;
    LuminousRegion   _luminousRegion;
    // The magnetic field is uniform in the z direction; this is the B_z component of that field.
    double          _bz;
    ...
};

}
```

Geometry “Database”

databaseFiles/geom01.fcl

```
...
tracker : {
    inner : {
        nShells      : 5          // Number of shells
        r0           : 20         // Radius at radial center of the innermost layer, mm
        dr           : 10         // Radial step from layer to layer, mm
        halfLength   : 100        // Half length in z, mm
        halfThickness : 0.150     // Half thickness radially, mm
        sigma         : 0.005      // Resolution in tangent plane, mm
    }
    outer : {
        nShells      : 10
        ...
    }
}
bfield : {
    bz : 1.5 // z component of uniform field, in Tesla.
}
luminousRegion : {
    center : [ 0., 0., 0.]
    sigma  : [ 1.0, 0.1, 5.0 ]
}
```

Geometry Service Implementation

Geometry/Geometry_service.cc

```
tex::Geometry::Geometry( fhicl::ParameterSet const& pset,
                        art::ActivityRegistry&iRegistry) :
    _verbosity(pset.get<int> ("verbosity",0)),
    _geometryFile(pset.get<std::string> ("geometryFile")),
    _tracker()
{
    iRegistry.sPreBeginRun.watch(this, &Geometry::preBeginRun);
}

void tex::Geometry::preBeginRun(art::Run const & run) {
    // Parse the geometry .fcl file into a parameter set.
    ParameterSetFromFile pSetFile(_geometryFile);

    // Construct the tracker.
    fhicl::ParameterSet trackerPSet = pSetFile.pSet().get<fhicl::ParameterSet>("tracker");
    makeTracker( trackerPSet );
    ...
}

void tex::Geometry::makeTracker( fhicl::ParameterSet const& pSet ) {
    for ( auto const& component : TrackerComponent::knownNames() ) {
        fhicl::ParameterSet p = pSet.get<fhicl::ParameterSet>( component.second );
        size_t nShells = p.get<size_t>("nShells");
        ...
        _tracker.addShell( Shell( id, component.first, r, hlen, hthick, sigma ) );
    }
}
```

Ideas, Comments

- Don't hardcode detectors:
 - ▶ Detector base class
 - ▶ Retrieve detectors by name
 - ▶ For simulations, provide `Detector::GetGDML` (constructs GDML on demand)
 - ▶ For digitization and reconstruction, provide similar on-demand construction Get methods
- Time dependence handled via geometry service database (can be made to update geometry for every run, as needed)