Updated GEM Tracking

Mike Nycz

Run replayed with updated GEM tracking

4663,4664,4667,**4680**,4776,**4780**,4**781**,4**783**

Run 4783: Trigger 3

10 uA

TS3 (PS = 3): Scin C + Scin D + Sh Sum

Scin C (31 mV), Scin D (35 mV), Sh Sum(15) (PS = 0): Sh Sum 180 mV

TS4 (PS = 0): Sh Sum

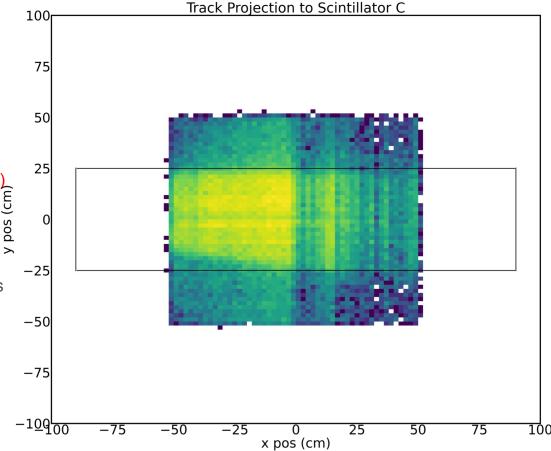
180 mV

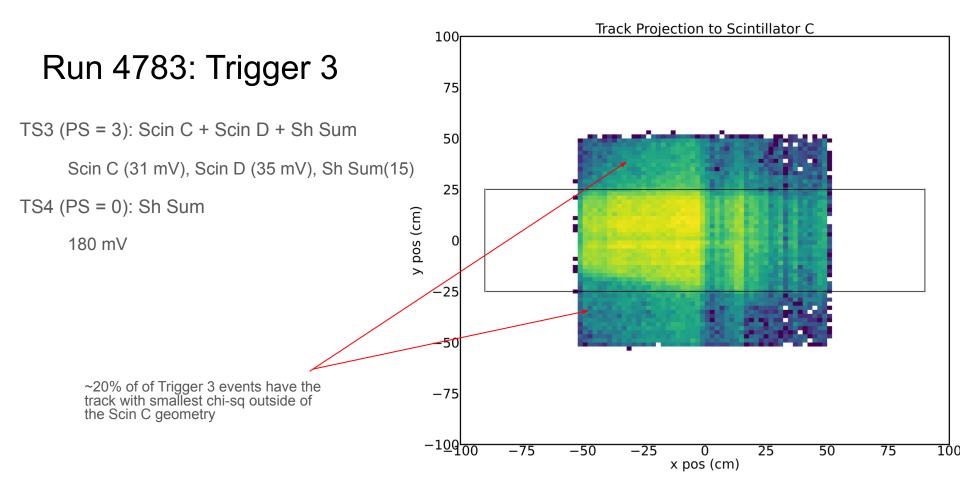
Track projection from 1st GEM: 1.879 meters

To do

Point back to target position

(ignore events from beamline)



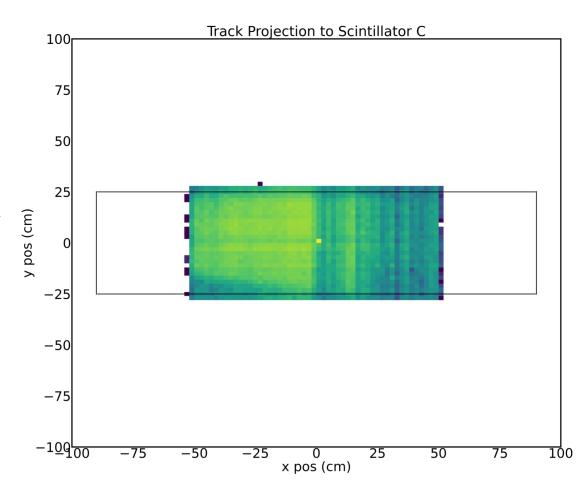


Run 4783: Trigger 3

For each event, can store 10 possible tracks (ordered)

~10% events have a track in Scin C

~10% events do not have a multi-track which passes through the scintillator



Run 4783: Trigger 4

10 uA

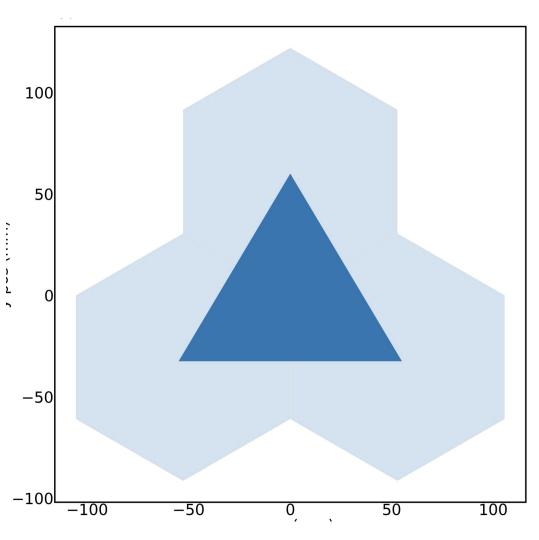
TS3 (PS = 3): Scin C + Scin D + Sh Sum

Scin C (31 mV), Scin D (35 mV), Sh Sum(15)

TS4 (PS = 0): Sh Sum

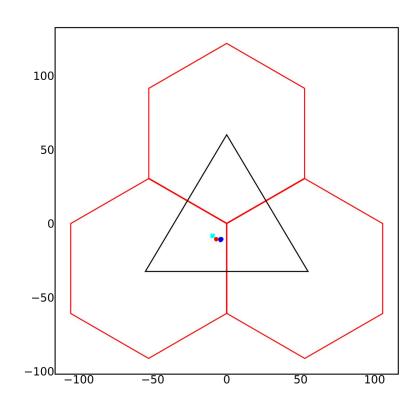
180 mV

Track projection from 1st GEM to shower: 2.17 meters



Suggestion from Xinzhan: Utilize Shower cluster position to better determine best track

(Not a great example since all the tracks are in the center)

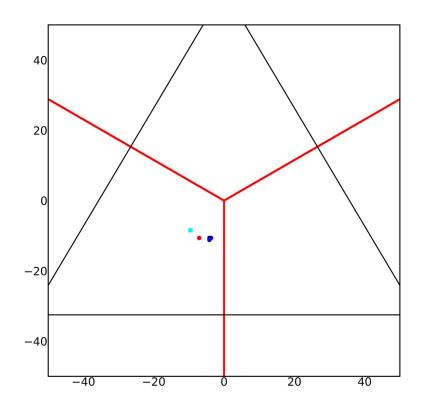


Suggestion from Xinzhan: Utilize Shower cluster position to to determine best track

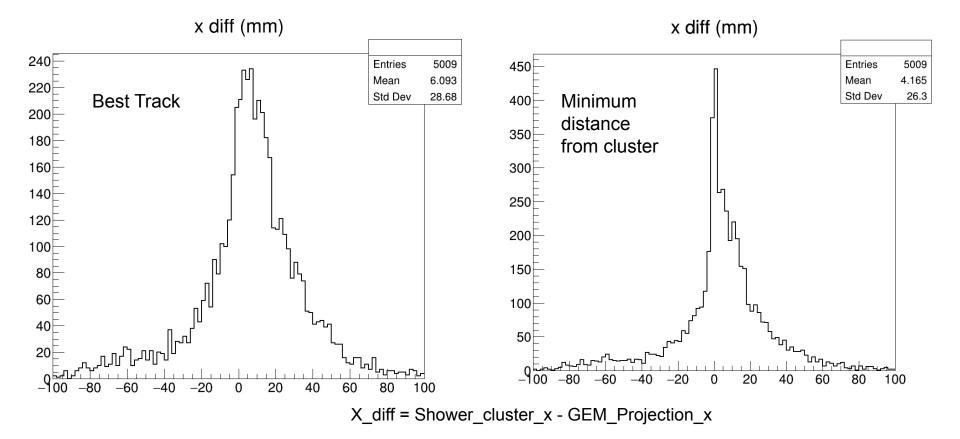
Cyan: Shower Cluster Position

Black point (hidden)- best track

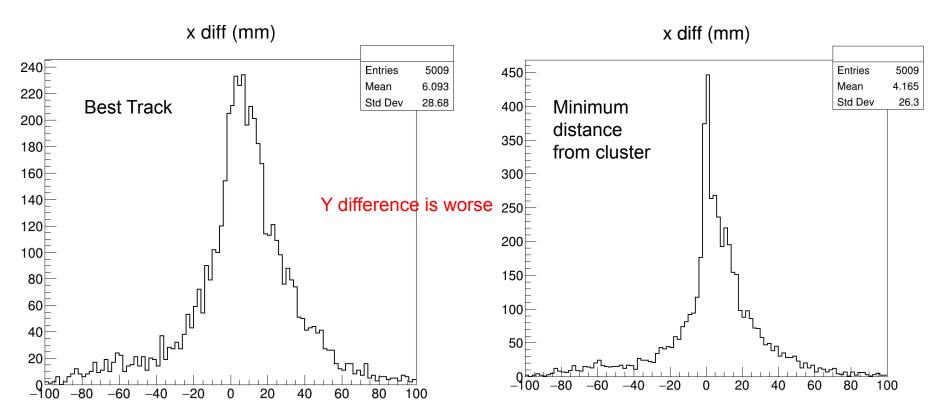
Red Point: Track with minimum distance from Shower Cluster Position



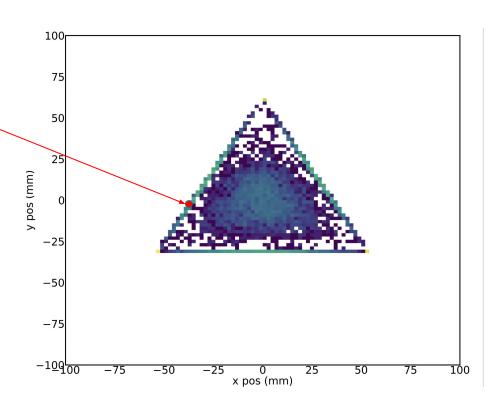
Difference in x position at Shower



Difference in x position at Shower



Shower cluster position outside of the center, lie along the outside of the triangle



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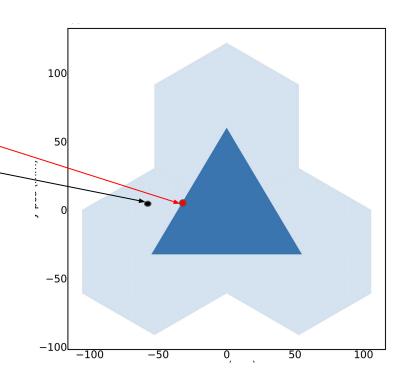
GEM position: no restriction

Add additional cut on the center of GEM cluster? (and reverse)

Add in trigger detector geometry restrictions?

Add in target info

Then sort by chi-sq



Add in detector / trigger constraints into track algorithm

Target projection